# Lecture 11: Blocking and Confounding in $2^k$ design

Montgomery: Chapter 7

### Randomized Complete Block $2^k$ Design

- There are *n* blocks
- Within each block, all treatments (levI combinations) are conducted.
- Run order in each block must be randomized
- Analysis follows general block factorial design
- When k is large, cannot afford to conduct all the treatments within each block.
   Other blocking strategy should be considered.

	fac	ctor		
A	B	C	D	original response
_	_	_	_	45
+	_	_	_	71
—	+	—	—	48
+	+	—	—	65
—	—	+	—	68
+	—	+	—	60
—	+	+	—	80
+	+	+	—	65
—	—	—	+	43
+	—	—	+	100
—	+	—	+	45
+	+	—	+	104
_	—	+	+	75
+	—	+	+	86
_	+	+	+	70
+	+	+	+	96

### Filtration Rate Experiment (revisited)

- Suppose there are two batches of raw material. Each batch can be used for only 8 runs. It is known these two batches are very different. Blocking should be employed to eliminate this variability.
- How to select 8 treatments (level combinations, or runs) for each block?

## $2^2 \ {\rm Design} \ {\rm with} \ {\rm Two} \ {\rm Blocks}$

Suppose there are two factors (A, B) each with 2 levels, and two blocks  $(b_1, b_2)$  each contiaining two runs (treatments). Since  $b_1$  and  $b_2$  are interchangeable, there are three possible blocking scheme:

			blocking scheme				
A	В	response	1	2	3		
_	_	$y_{}$	$b_1$	$b_1$	$b_2$		
+	_	$y_{+-}$	$b_1$	$b_2$	$b_1$		
	+	$y_{-+}$	$b_2$	$b_1$	$b_1$		
+	+	$y_{++}$	$b_2$	$b_2$	$b_2$		

Comparing blocking schemes:

Scheme 1:

- block effect:  $b = \bar{y}_{b_2} \bar{y}_{b_1} = \frac{1}{2}(-y_{--} y_{+-} + y_{-+} + y_{++})$
- main effect:  $B = \frac{1}{2}(-y_{--} y_{+-} + y_{-+} + y_{++})$
- B and b are not distinguishable, or, confounded.

### **Comparing Blocking Schemes (continued)**

Scheme 2:

block effect: 
$$b = \bar{y}_{b_2} - \bar{y}_{b_1} = \frac{1}{2}(-y_{--} + y_{+-} - y_{-+} + y_{++})$$

main effect: 
$$A = \frac{1}{2}(-y_{--} + y_{+-} - y_{-+} + y_{++})$$

 $\boldsymbol{A}$  and  $\boldsymbol{b}$  are not distinguishable, or confounded.

Scheme 3:

block effect: 
$$b = \bar{y}_{b_2} - \bar{y}_{b_1} = \frac{1}{2}(y_{--} - y_{+-} - y_{-+} + y_{++})$$

interaction: 
$$AB = \frac{1}{2}(y_{--} - y_{+-} - y_{-+} + y_{++})$$

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AB and b become indistinguishable, or confounded.

The reason for confounding: the block arrangement matches the contrast of some factorial effect.

Confounding makes the effect **Inestimable**.

Question: which scheme is the best (or causes the least damage)?

## $2^k$ Design with Two Blocks via Confounding

Confound blocks with the effect (contrast) of the highest order

Block 1 consists of all treatments with the contrast coefficient equal to -1 Block 2 consists of all treatments with the contrast coefficient equal to 1

Example 1. Block  $2^3$  Design

	factorial effects (contrasts)										
I	А	В	С	AB	AC	BC	ABC				
1	-1	-1	-1	1	1	1	-1				
1	1	-1	-1	-1	-1	1	1				
1	-1	1	-1	-1	1	-1	1				
1	1	1	-1	1	-1	-1	-1				
1	-1	-1	1	1	-1	-1	1				
1	1	-1	1	-1	1	-1	-1				
1	-1	1	1	-1	-1	1	-1				
1	1	1	1	1	1	1	1				

Defining relation: b = ABC:

Block 1: (---), (++-), (+-+), (-++)Block 2: (+--), (-+-), (-++), (+++)

Example 2: For  $2^4$  design with factors: A, B, C, D, the defining contrast

(optimal) for blocking factor (b) is

b = ABCD

In general, the optimal blocking scheme for  $2^k$  design with two blocks is given by  $b = AB \dots K$ , where  $A, B, \dots, K$  are the factors.

### Analyze Unreplicated Block $2^k$ Experiment

Filtration Experiment (four factors: A, B, C, D):

- Use defining relation: b = ABCD, i.e., if a treatment satisfies ABCD = -1, it is allocated to block 1( $b_1$ ); if ABCD = 1, it is allocated to block 2 ( $b_2$ ).
- (Assume that, all the observations in block 2 will be reduced by 20 because of the poor quality of the second batch of material, i.e. the true block effect=-20).

	fac	tor		blocks	
A	B	C	D	b = ABCD	response
_	_	_	_	1=b <sub>2</sub>	45-20=25
+	_	_	_	-1= <i>b</i> <sub>1</sub>	71
_	+	_	_	-1=b <sub>1</sub>	48
+	+	_	_	1= <i>b</i> <sub>2</sub>	65-20=45
_	_	+	_	-1= <i>b</i> <sub>1</sub>	68
+	—	+	—	1= $b_2$	60-20=40
—	+	+	—	1=b <sub>2</sub>	80-20=60
+	+	+	—	-1=b <sub>1</sub>	65
_	—	—	+	-1=b <sub>1</sub>	43
+	—	_	+	$1=b_2$	100-20=80
_	+	_	+	1= $b_2$	45-20=25
+	+	_	+	-1= <i>b</i> <sub>1</sub>	104
_	—	+	+	1= $b_2$	75-20=55
+	—	+	+	-1= <i>b</i> <sub>1</sub>	86
_	+	+	+	-1=b <sub>1</sub>	70
+	+	+	+	1=b <sub>2</sub>	96-20=76

#### **SAS File for Block Filtration Experiment**

```
goption colors=(none);
data filter;
do D = -1 to 1 by 2;do C = -1 to 1 by 2;
do B = -1 to 1 by 2;do A = -1 to 1 by 2;
input y @@; output;
end; end; end; end;
cards;
25 71 48 45 68 40 60 65 43 80 25 104 55 86 70 76
;
data inter;
set filter; AB=A*B; AC=A*C; AD=A*D; BC=B*C; BD=B*D; CD=C*D; ABC=AB*C;
ABD=AB*D; ACD=AC*D; BCD=BC*D; block=ABC*D;
```

proc glm data=inter; class A B C D AB AC AD BC BD CD ABC ABD ACD BCD block; model y=block A B C D AB AC AD BC BD CD ABC ABD ACD BCD; run;

proc reg outest=effects data=inter;

```
model y=A B C D AB AC AD BC BD CD ABC ABD ACD BCD block;
data effect2; set effects; drop y intercept _RMSE_;
proc transpose data=effect2 out=effect3;
data effect4; set effect3; effect=col1*2;
proc sort data=effect4; by effect;
proc print data=effect4;
```

data effect5; set effect4; where \_\_NAME\_^='block';
proc print data=effect5; run;

proc rank data=effect5 normal=blom; var effect; ranks neff;

```
symbol1 v=circle;
proc gplot; plot effect*neff=_NAME_; run;
```

## SAS output: ANOVA Table

Source         DF         Squares         Mean Square         F Value         H           Model         15         7110.937500         474.062500         .         .         .           Error         0         0.000000         .         .         .         .           Co Total         15         7110.937500         .         .         .         .         .	?r > F
Source DF Type I SS Mean Square F Value Pi	c > F
block 1 1387.562500 1387.562500 .	
A 1 1870.562500 1870.562500 .	•
B 1 39.062500 39.062500 .	•
C 1 390.062500 390.062500 .	•
D 1 855.562500 855.562500 .	•
AB 1 0.062500 0.062500 .	
AC 1 1314.062500 1314.062500 .	,
AD 1 1105.562500 1105.562500 .	,
BC 1 22.562500 22.562500 .	
BD 1 0.562500 0.562500 .	,
CD 1 5.062500 5.062500 .	
ABC 1 14.062500 14.062500 .	•

ABD	1	68.062500	68.062500
ACD	1	10.562500	10.562500
BCD	1	27.562500	27.562500

proportion of variance explained by blocks

$$\frac{1387.5625}{7110.9375} = 19.5\%$$

Similarly proportion of variance can be calculated for other effects.

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### SAS output: factorial effects and block effect

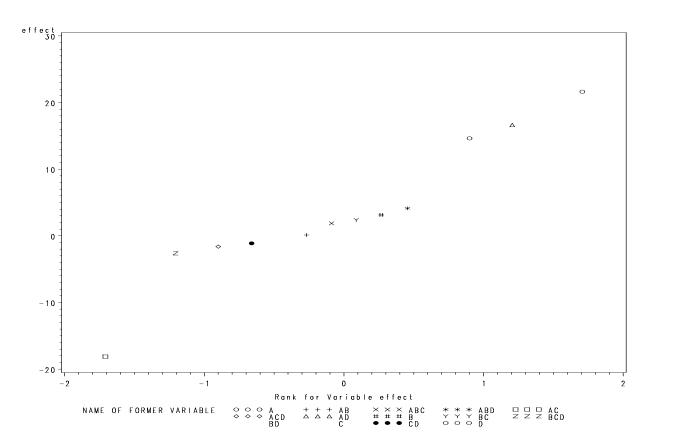
Obs	_NAME_	COL1	effect
1	block	-9.3125	-18.625
2	AC	-9.0625	-18.125
3	BCD	-1.3125	-2.625
4	ACD	-0.8125	-1.625
5	CD	-0.5625	-1.125
б	BD	-0.1875	-0.375
7	AB	0.0625	0.125
8	ABC	0.9375	1.875
9	BC	1.1875	2.375
10	В	1.5625	3.125
11	ABD	2.0625	4.125
12	С	4.9375	9.875
13	D	7.3125	14.625
14	AD	8.3125	16.625
15	A	10.8125	21.625

Factorial effects are exactly the same as those from the original data (why?)

blocking effect: -18.625= $\bar{y}_{b_2}-\bar{y}_{b_1}$ , is in fact

-20(true blocking effect) + 1.375(some interaction of ABC)

This is caused by confounding between b and ABC.



### SAS output: QQ plot without Blocking Effect

significant effects are:

A, C, D, AC, AD

### $2^k$ Design with Four Blocks

Need two 2-level blocking factors to generate 4 different blocks. Confound each blocking factors with a high order factorial effect. The interaction between these two blocking factors matters. The interaction will be confounded with another factorial effect.

Optimal blocking scheme has least confounding severity.

 $2^4$  design with four blocks: factors are A, B, C, D and the blocking factors are b1 and b2

A	В	С	D	AB	AC	• • • • • • •	CD	ABC	ABD	ACD	BCD	ABCD			
-1	-1	-1	-1	1	1		1	-1	-1	-1	-1	1			
1	-1	-1	-1	-1	-1		1	1	1	1	-1	-1	b1	b2	blocks
-1	1	-1	-1	-1	1		1	1	1	-1	1	-1	-1	-1	1
1	1	-1	-1	1	-1		1	-1	-1	1	1	1	1	-1	2
													-1	1	3
•••	•••	•••	• • •	• • •	• • •		•••						1	1	4
-1	-1	1	1	1	-1		1	1	1	-1	-1	1			
1	1	1	1	-1	1		1	-1	-1	1	-1	-1			
-1	-1	1	1	-1	-1		1	-1	-1	-1	1	-1			
1	1	1	1	1	1		1	1	1	1	1	1			

possible blocking schemes:

Scheme 1:

defining relations: b1 = ABC, b2 = ACD; induce confounding

$$b1b2 = ABC * ACD = A^2BC^2D = BD$$

Scheme 2:

Defining relations: b1 = ABCD, b2 = ABC, induce confounding

$$b1b2 = ABCD * ABC = D$$

Which is better?

## $2^k$ Design with $2^p$ Blocks

- k factors:  $A, B, \dots K$ , and p is usually much less than k.
- p blocking factors: b1, b2,...bp with levels -1 and 1
- confound blocking factors with k chosen high-order factorial effects, i.e., b1=effect1, b2=effect2, etc.(p defining relations)
- These p defining relations induce another  $2^p p 1$  confoundings.
- treatment combinations with the same values of b1,...bp are allocated to the same block. Within each block.
- each block consists of  $2^{k-p}$  treatment combinations (runs)
- Given k and p, optimal schemes are tabulated, e.g., Montgomery Table 7.8, or Wu&Hamada Appendix 3A