Introduction to Linux and Cluster Computing Environments for Bioinformatics

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What you will learn

- Linux Supercomputer overview
- Basics of a Linux shell, including moving/editing/creating/deleting files, how to launch/terminate programs, check progress
- Basic shell scripting, parallel execution
- Fundamentals of cluster supercomputer use
- Example of scaling things up

The rice.rcac.purdue.edu cluster

The rice.rcac.purdue.edu cluster
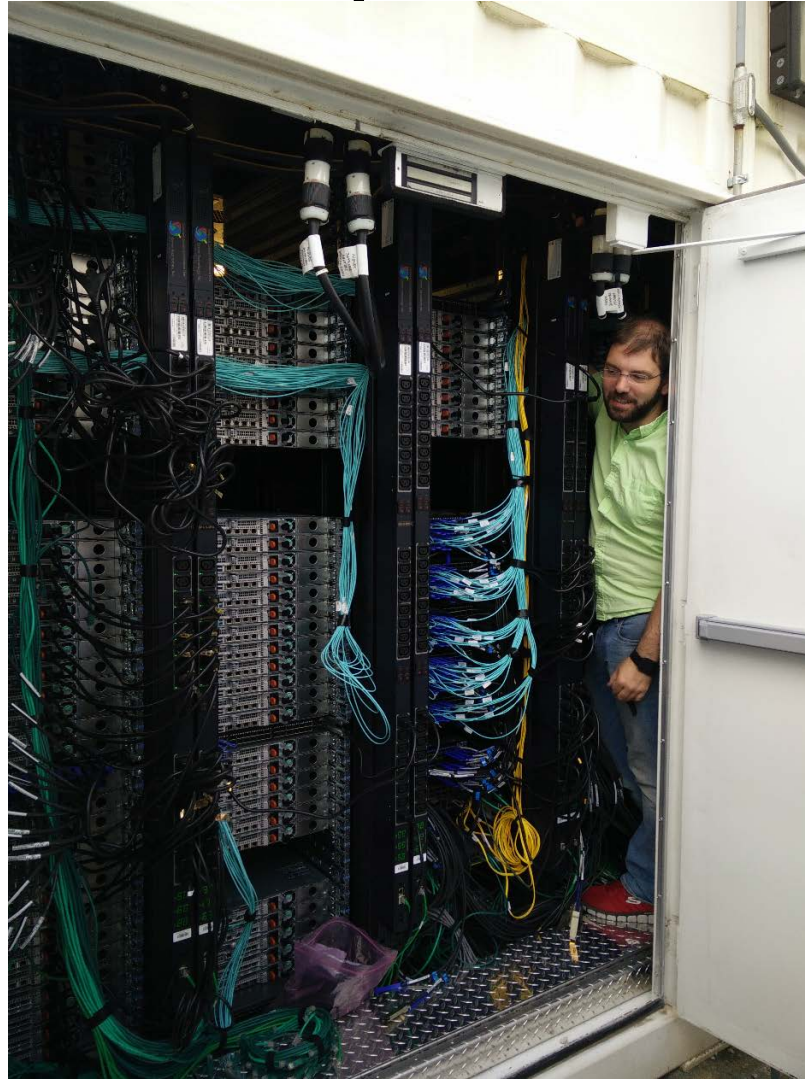
An individual node

The brown.rcac.purdue.edu cluster

The brown.rcac.purdue.edu cluster

The brown.rcac.purdue.edu cluster

Brown supercomputer stats

- 550 Nodes, 13,200 total CPU cores
- Each nodes has 24 CPU cores, 96GB RAM
- 3.4 Petabytes of scratch space for this cluster alone
- 4.5 Petabytes of long term storage shared among all clusters
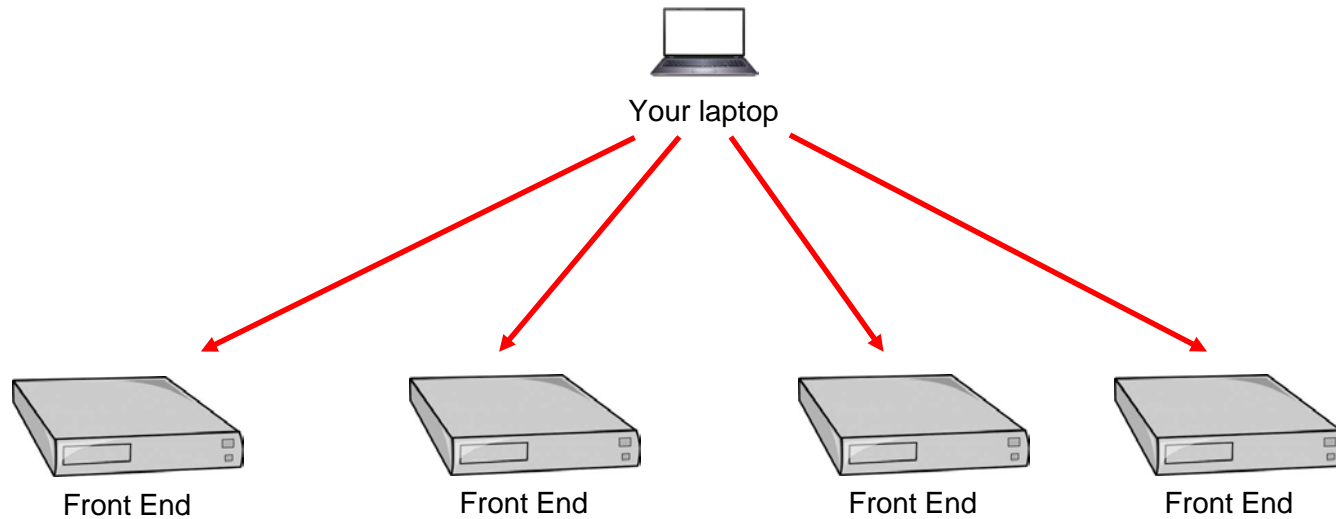- Currently #302 on top500.org, Conte is #190.

Anecdote time!
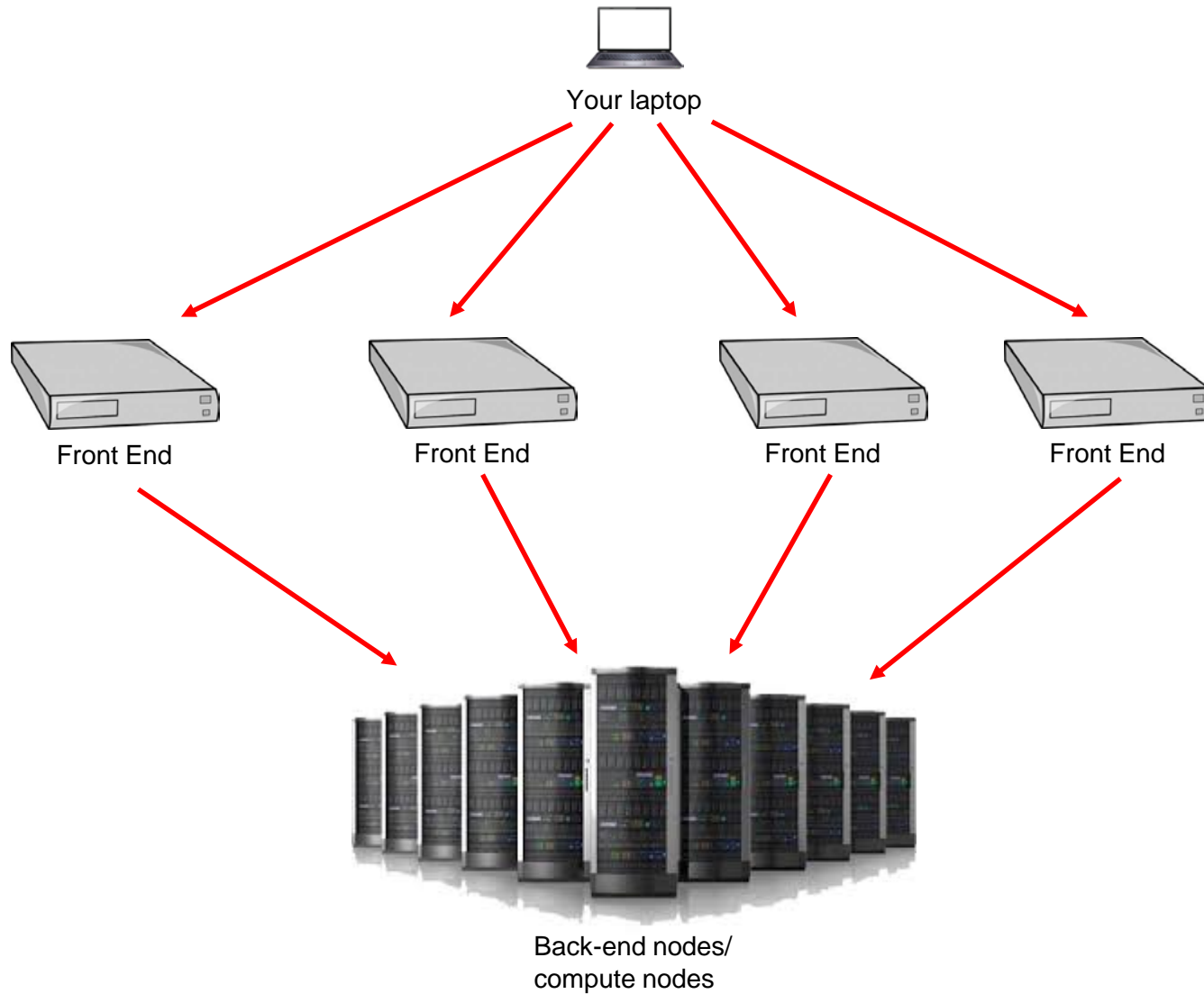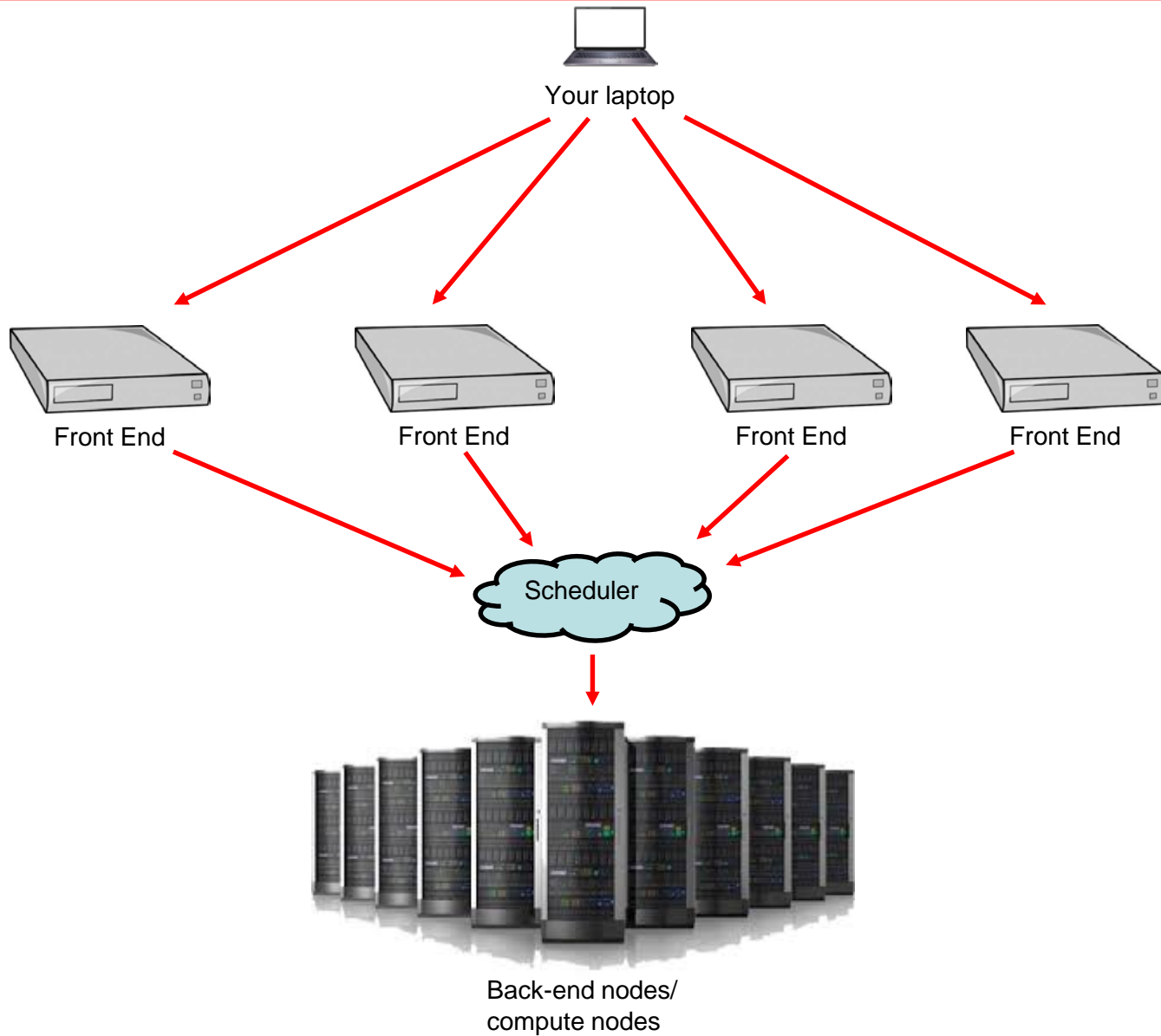
- A colleague was working on a game theory problem…

Your laptop

Linux server

Your laptop

Front End

Front End

Front End

Front End

Your laptop

Front End

Front End

Front End

Front End

Back-end nodes/
compute nodes

Your laptop

Front End Front End Front End Front End
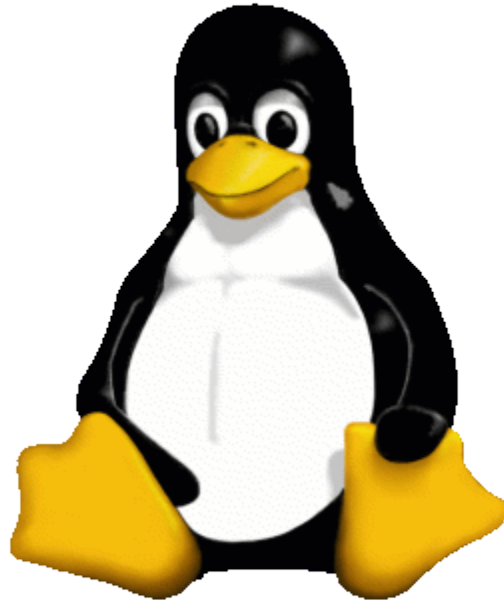
Scheduler

Back-end nodes/
compute nodes

Why Linux?

Why Linux?

Why Linux?

- Can be desktops, but tend to be larger servers in some remote, environmentally controlled data center (or pod!)
- Multiple CPU cores per server (~8-44)
- Large amounts of RAM (64GB – 1TB is common)
- Multiple users can use the same computer simultaneously

Why Linux? (cont.)

- Can interact with a graphical interface
- More common to interact with a text based interface
- Servers tend to stay up for a long time between reboots (months)
- Commonly launch programs and walk away for days, weeks, or months as they run
- Computations can scale up as servers added

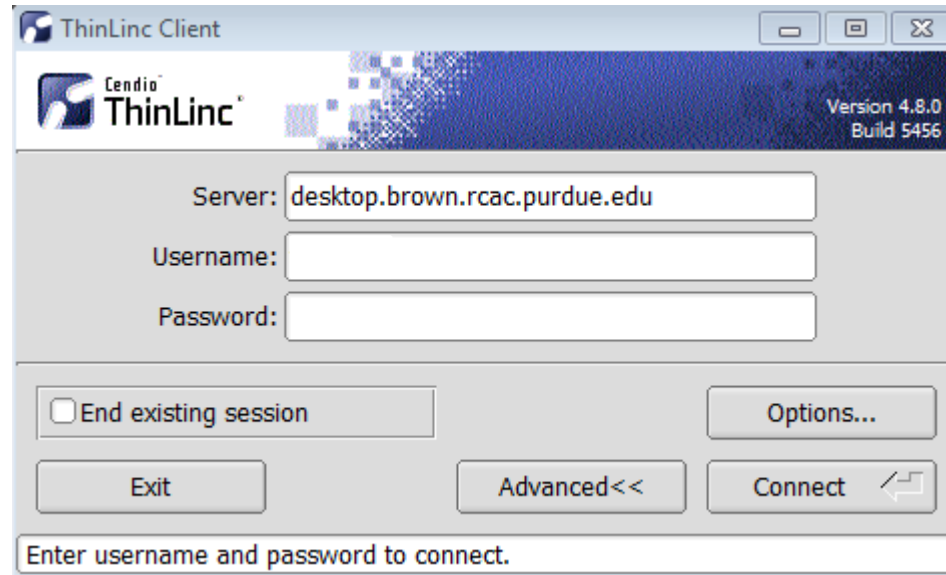# But where are the keyboards, mice, and monitors?
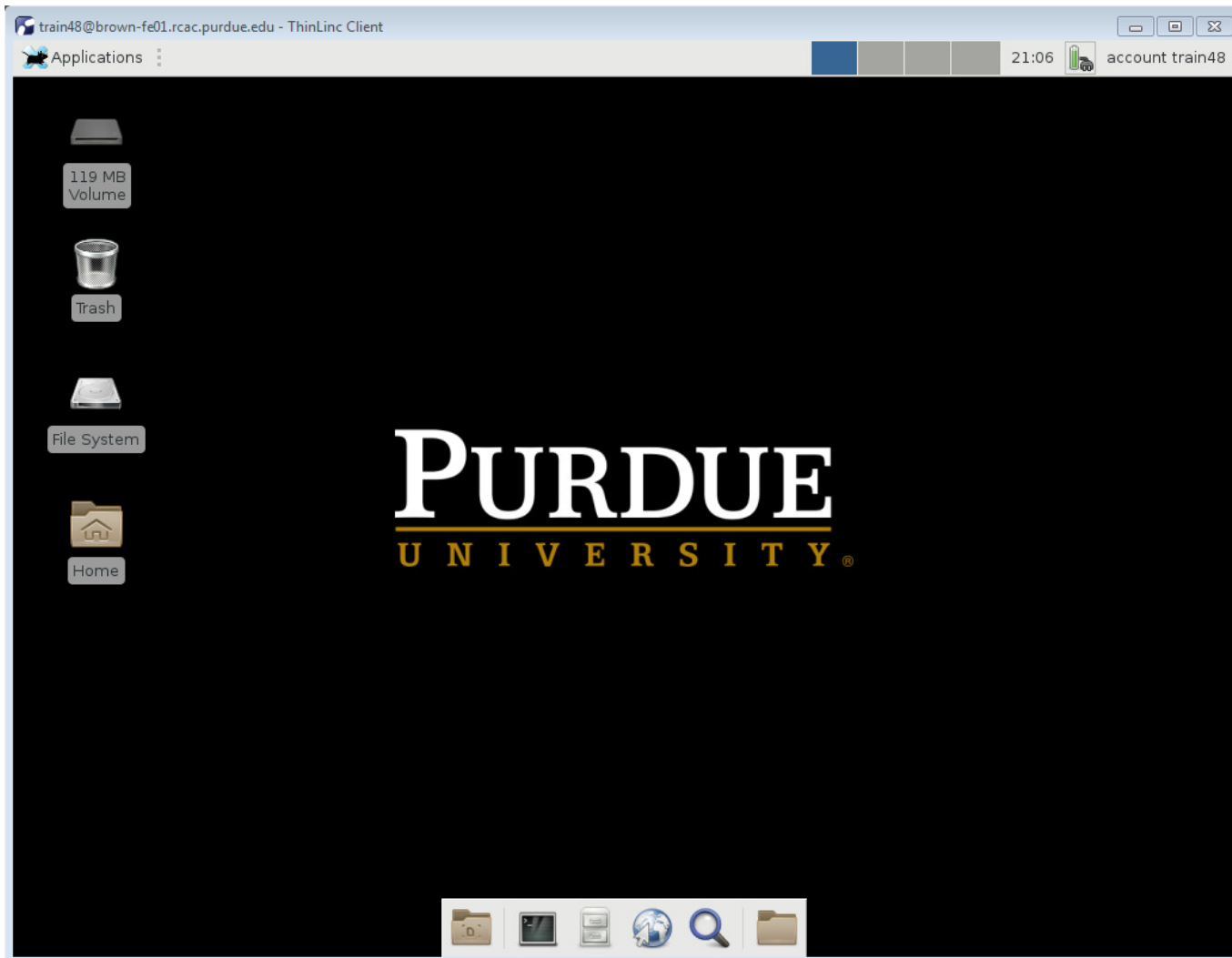
But where are the keyboards, mice, and monitors?

ThinLinc Linux graphical interface

- We will use ThinLinc to provide a graphical user interface on a Brown front-end

- From the front-end we'll connect to a Brown node, aka back-end node, aka compute node, where we will do the real computing

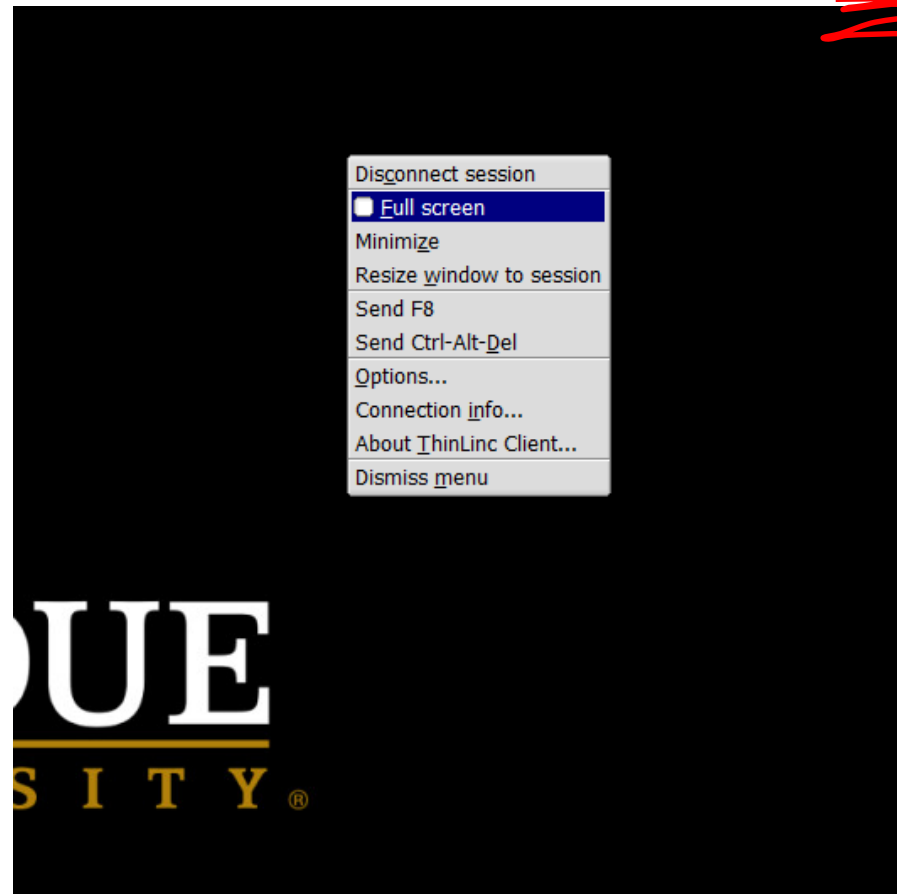- The ThinLinc client is free (and better), but you can actually use a web browser instead

Logging in via ThinLinc Client

Connected!!!

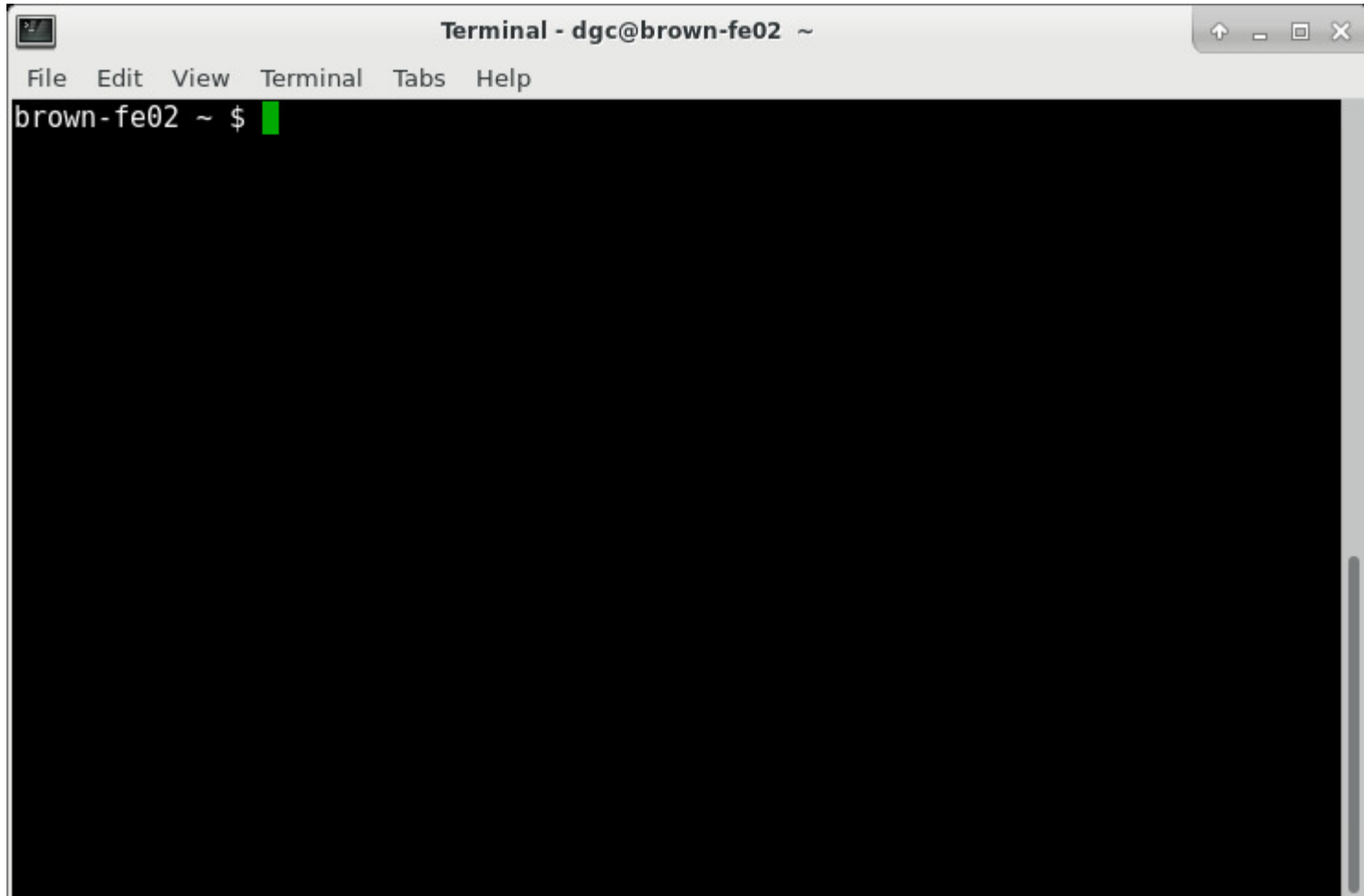# Toggle full screen on ThinLinc client by pressing the F8 key

ThinLinc sessions can persist!

- Programs/windows that are open and running can persist after closing the ThinLinc Client

- Smile patiently while I demonstrate persistence

- If you explicitly click Applications->Log Out you will be logged completely out and application state will not persist

What is a "shell"?

- A text-based user interface used to launch programs. The shell we use is called "bash"
- Used to launch programs, pass arguments to programs, specify input/output files
- Terminal is one way of accessing a shell
- Launch via Applications->Terminal Emulator or Applications->System->Xfce Terminal (my preferred method)

A Terminal

Multiple Terminal windows

- You can have many Terminal windows open at once
- To open an additional Terminal window on the same server as an existing Terminal, type:
  ```
  xfce4-terminal &
  ```
- If you omit the `&`, the first Terminal cannot be used again until the second is closed
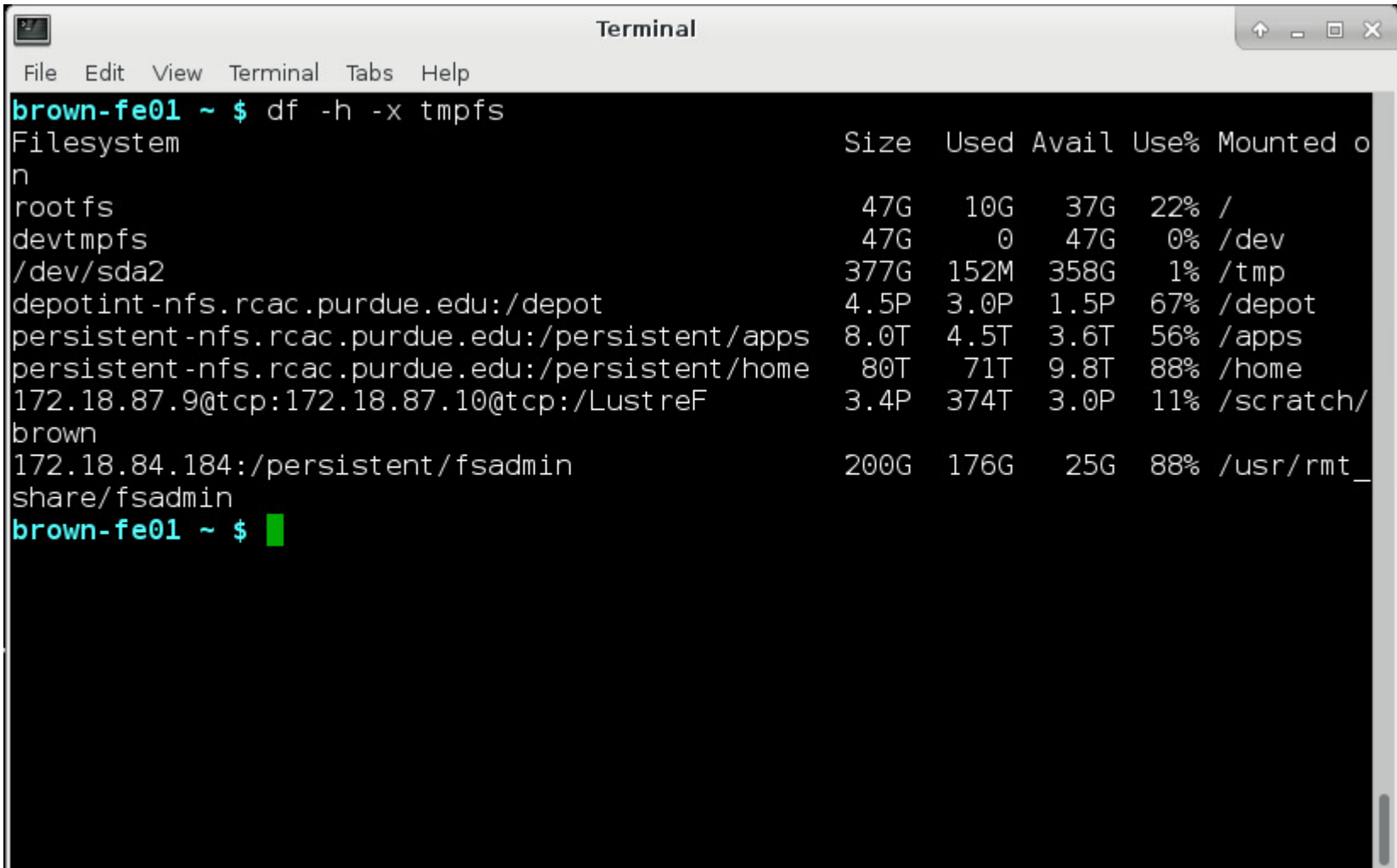- Type `exit` to log out of a shell

Using copy/paste

- Using the Windows shortcuts Control-C and Control-V will generally not work, because those keys mean other things under Linux

- Either select the text and select Edit/Copy and then Edit/Paste

- Or select the text which implicitly copies it, and press down on the mouse wheel to paste (don't roll it, press down like it's a button)

Filesystems

- Filesystems on Linux similar to network drives on Windows, but without drive letters

- Example directories on different filesystems: /home/dgc, /depot/nihomics, /scratch/brown/dgc

- Hierarchical. Directory names separated by "/", not by "\" as with Windows. Avoid spaces in filenames and directory names.

Filesystems on Brown

Shell features

- Shell environment variables used to control settings for how certain things work

- Thousands of potential commands can be executed

- Commands available varies from one Linux computer to the next, depending on what has been installed, and the value of your PATH environment variable

Shell features (cont.)

- Filename completion (using "Tab" key)
- Command completion (using "Tab" key)
- Command line editing using arrow keys (up-arrow key to go to the previous command)

Let's get dirty!

Listing files in Terminal

- Type `ls` to list files in the current directory
- Type `ls -l` to list files with more detail
- Type `ll` to list files with even more detail

Navigating directories in Terminal

- Type `pwd` to see full path to current directory
- Type `cd` *dirname* to change directories
- Type `cd ..` to go to the parent directory, or `cd ../..` to go to the grandparent, etc.
- Type `cd ~` to go to your home directory
- `cd /depot/nihomics/data`
- Absolute paths start with `/`, relative paths are relative to the current directory

Special directories

- `/home/`*USERNAME* – Your home directory, where source code, programs, and final results go

- `/scratch/brown/`*USERNAME* – Enormous scratch directory. Can place original data sets and intermediate results there

- Type *myquota* to see used disk space and limits

Editing, copying, moving files

Editing, copying, moving files

- `gedit` *`filename`* – Edits *`filename`*
- `mv` *`oldname newname`* – Moves a file or directory, possibly to a new directory, possibly renaming the file or directory in the process
- `cp` *`oldname newname`* – Copies files
- `cp -r` *`olddir newdir`* – Copies `olddir` and all files and subdirectories within to `newdir`

Create/Remove directories, files

- `rm` *`filename`* – removes *`filename`*

- *`mkdir dirname`* – creates *`dirname`*

- *`rmdir dirname`* – removes *`dirname`*, but only if *`dirname`* is empty

- Let's practice, and use filename completion and command line editing while we are at it!

Terminating a program

- If you are running a program in a terminal window that you would like to terminate, press Control-C

- This won't work if you started that program it with an &

See what programs are running

- `ps xuww -` Show what programs we are running now

- PID column shows the Process ID of each program

- Can use `top` to see most CPU intensive programs currently running by everyone on this server. Press `q` or just control-c to exit `top`

Terminate or `kill` or program

- Must first know the process id number (PID) using either `ps xuww` or `top`

- `kill NNNNN` Will kill most programs

- `kill -HUP NNNNN` Use if the previous doesn't work

- `kill -9 NNNNN` Use if the previous doesn't work

Let's practice starting/killing progs

- On a Brown node, type `busy 1000 &`
- Type it again a few times (use the up-arrow!)
- Type `top` to see the PIDs of all the jobs running, press q to quit
- Kill all of the busy jobs by typing the PIDs *like*: `kill 24933 24937 24939 24944`
- Type `top` again to confirm they are gone

Redirecting input/ouput

- Some programs write output to the Terminal/shell screen

- We can save it using output redirection

- `qstat -a > out1`   Saves results of the command `qstat -a` to the file `out1`

- `head < out1` See the first 10 lines of `out1`

- `head < out1 > out2`   Save to `out2`

Redirecting input/ouput

- Can only save the text output that would have normally appeared on the screen. If a program wouldn't normally generate any text output, nothing will be saved

- `Terminal > out3` (Nothing is saved!)

Interactive shell on back-end node

- So far we've been working only on a Brown front-end node. We really want a back-end.
- `qsub -I -X -l walltime=4:0:0,nodes=1:ppn=24 -q standby` (one long typed line)
- Now we have a whole single node to ourselves for interactive use – for 4 hours

Interactive shell on back-end node

Using qlist

This talk continues at a later date