BIG Statistics
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BIG Statistics Business Statistics Industrial Statistics Governmental/Official Statistics (Official Statistics)











What is the Same? Elements of the exchange process A buyer A seller Buyer and seller can find each other (with some way to "authenticate" the other party) Each has something of value to offer the

- Each has something of value to offer the other
- They can voluntarily complete the exchange











The Newsboy Problem

- An international newsstand must decide how many copies, Q, of the Toronto Star to stock.
 - The owner can purchase papers wholesale at \$0.80 each, and sell them for \$1.20.
 - Leftover paper are sold to a recycling at \$0.05 each.
- **Profit** for the day=

Min (Q,X) * \$1.20

- + Max (0, Q-X) * \$0.05
- -Q* \$0.80
- where X is the Demand for the day.



















SCHEM	E	
	Demand Rate	Demand Rate
	Deterministic	Stochastic
Lead Time Deterministic	Model 0	Model 1
Lead Time	Model 2	Model 3

Common Assumption: Exponential Distribution



















Dere en en Minime	case ident	ifier task identifier
Process Mining	case 1	task A
0	case 2	task A
	case 3	task A
	case 3	task B
	case 1	task B
	case 1	task C
	case 2	task C
	case 4	task A
	case 2	task B
	case 2	task D
	case 5	task E
	case 4	task C
	case 1	task D
	case 3	task C
	case 3	task D
	case 4	task B
	case 5	task F
	case 4	task D
	Table 1	. A process log.





Service Performance Analysis and Improvement for a Ticket Queue With Balking Customers

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Characteristics of Ticket Queues

- · A newly arriving customer observes:
 - Ticket number
 - Panel display number
 - D = ticket number panel display number
 - = ticket position
- Customer's natural tendency is to assume all *D* positions are "real" customers, ignore the possibility that some have balked
- Customer makes joining/balking decision based on *D* (if *D* is too large a customer may balk)
- Let *N* = *D* number of balking customers
 - = queueing position
- D is observable and N is unobservable

Differences Between Ticket Queue & Physical Queue

- Physical queue provides complete information of N (i.e., the number of actual customers in system)
 - Customers make joining or balking decision based on N
- Ticket queue provides incomplete information of N
 - Customers only know D, an upper bound of N
 - Customers Make joining or balking decision based on D

Ouestions to Be Addressed

- How to evaluate performance of ticket queue?
 - What are the distributions of D and N?
 - What is the balking rate and system utilization?
 - What is customers expected waiting time given his ticket position?
- How to improve service performance of a ticket queue (reduce the balking rate)?























Location-Scan Information											
	Location	Count of Read									
	100	7088									
	101	25									
	102	55									
	103	710									
	104	33									
	105	15678									
	112	20878									
	117	313									
	125	2									

Data Information.

- There are 35,228 distinct EPC's which are scanned. Of these 35,228 EPC's 7918 belong to Gator orange, 3860 to Oat Variety, 6685 to Jumbo CapNCrunch, 9156 to Gator Fruit Punch and 7609 to Lemonade.
- Each EPC is scanned anywhere between 1 time to 2000 times. This could be attributed to many factors like a pallet being left near box-crasher (location 105).
- 9617 EPC's belong to more than one store. In this case an EPC can belong to anywhere from 2 to 37 stores.



Average Daily Demand The average daily demand can be computed based on the given data which gives an indication of the product consumption. Here it is assumed that each unique EPC represents one unit of demand. The average daily demand of Gator Orange is 44 units. The average daily demand of Oat variety is 21 units.

Future Directions & Issues

- Need to understand how the data is gathered and the process behind it.
- Efficiency at various stores/DC can be computed using the time lags between the RFID scans.
- Infer why the actual process differs from the benchmarked process.



• The PageRank of a page A is given as follows:

$$PR_{1}(A) = (1-d) + d \times \left(\frac{PR(T_{1})}{C(T_{1})} + \frac{PR(T_{2})}{C(T_{2})} + ... + \frac{PR(T_{n})}{C(T_{n})}\right)$$
• PR(A) is the PageRank of page A;
• PR(Ti) is the PageRank of pages Ti which link to page A;
• C(Ti) is the number of outbound links on page Ti;
• d is a damping factor which can be set between 0 and 1; usually set to 0.85
• n is the total number of all pages which link to page A.

• Matix A
• Matix A

$$a_{ij} = \frac{(1-d)}{N} + d\frac{g_{ij}}{c_j}$$
 d=0.85
• Matix A max eignvalue =1
 $Ax=x$ $\sum_{i} x_i = 1$
• Matix A eignvector = PageRank(k)
 $x_k = \sum_{j=1}^{N} a_{kj} x_j = \frac{(1-d)}{N} + d\sum_{g_{kj}=1} \frac{x_j}{c_j}$





















Basic Idea:
Process yield =
$$2\Phi(3*C_y)-1$$

Thus, we (Chao and Lin, 2005) have
 $C_y = \frac{1}{3}\Phi^{-1}[\frac{1}{2}(F(USL) - F(LSL) + 1)]$
 $\hat{C}_y = \frac{1}{3}\Phi^{-1}[\frac{1}{2}(F(USL;\bar{\theta}) - F(LSL;\bar{\theta}) + 1)]$.
 $\hat{F}(x) = \frac{1}{n}\sum_{j=1}^{n}\Phi(\frac{x - X_j}{1.06sn^{-1/6}})$







Problem Description $X = (X_1, X_2, ..., X_p)', p \text{ correlated quality characteristics}$ $X \Leftrightarrow N_p(\mu, \Sigma)$ When the process is in control, $\mu = \mu_0, \Sigma = \Sigma_0$ Puestion:How to Devise a Control Scheme to Detect Changes in $\Sigma (e.g., to \Sigma_1 \neq \Sigma_0)$



Recent Research Focus: Control Charts

- Multivariate Control Charts
- Run-to-Run Control Charts
- Control Charts for Data-Rich Environment
- Cause-Selecting Control Charts
- Control Chart for Profile Data
- Control Chart for Functional Response









SUPERSATURATED DESIGN

How can we study k parameters with n(<k) observations (experiments)?

A situation for using supersaturated design:

- A Small number of run is desired
- The number of potential factors is large
- Only a few active factors

Supersaturated Design From Hadamard Matrix of Order 12 (Using 11 as the branching column)												
Run		Factors										
No.	Ι	1	2	3	4	5	6	7	8	9	10	(11)
1	+	+	+	-	+	+	+	-	-	-	+	-
2	+	+	-	+	+	+	-	-	-	+	-	+
3	+	-	+	+	+	-	-	-	+	-	+	+
4	+	+	+	+	-	-	-	+	-	+	+	-
5	+	+	+	-	-	-	+	-	+	+	-	+
6	+	+	-	-	-	+	-	+	+	-	+	+
7	+	-	-	-	+	-	+	+	-	+	+	+
8	+	-	-	+	-	+	+	-	+	+	+	-
9	+	-	+	-	+	+	-	+	+	+	-	-
_10	+	+	-	+	+	-	+	+	+	-	-	-
11	+	_	+	+	_	+	+	+	_	_	_	+
12	+	-	-	-	-	-	-	-	-	-	-	-



	UD		OD		SSD
	[11]		[0000]		[0000 0000]
	27		0111		01112021
	33		0222		0 2 2 2 0 2 2 2
	49		1012		1012 2210
$U \oplus L =$	55	⊕	1120	= X =	1120 1120
	66		1201		1 2 0 1 1 2 0 1
	7 2		2021		2021 0111
	88		2102		2 1 0 2 2 1 0 2
	94		2210		2210 1012
					Fang, Lin & Ma (2000)





Where have all the Data Gone? No need for data (Theoretical Development) Survey Sampling and Design of Experiment (Physical data collection) Computer Simulation (Experiment) Statistical Simulation (Random Number Generation) Engineering Simulation Data from Internet On-line auction

Search Engine

Statistics vs. Engineering Models

$$y = f(x, \theta) + \varepsilon$$
Statistical Model

$$y = \beta_0 + \Sigma \beta_i x_i + \Sigma \beta_{ij} x_i x_j + \varepsilon$$

Two-Cents on Random Number Generation

- Random Number Generator
 Deng and Lin (2000, *The American Statistician*)
- Transformation to Non-Uniform Distribution









Ambitious Goal

- What is Response Surface Methodology?
- What type of problems they had in mind back to 1950?
- What was available in 1950?
- What type of problems today (50 years later)?
- What is available today?
- Can we do something significantly different?

















